



MAKE BOOK JACKET 4.0 USER GUIDE

A SCRIPT FOR INDESIGN

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"I hope you'll visit my website and have a look at my other scripts." – Dan



CERTIFIED EXPERT



CERTIFIED INSTRUCTOR

DESCRIPTION, SYSTEM REQUIREMENTS & SCREENSHOTS

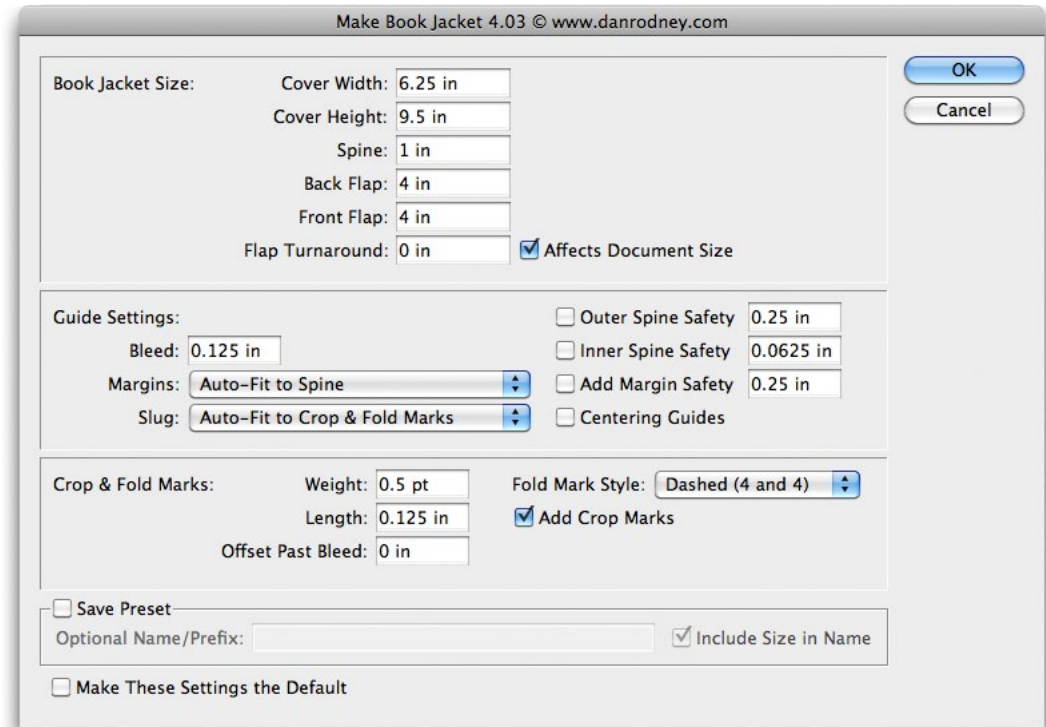
DESCRIPTION OF THE SCRIPTS

Given a set of measurements for flaps, cover, and spine, Make Book Jacket will create a new document, properly measured and complete with guides, bleed, crop/fold marks and more. The tedious work that used to take several minutes of “careful” measuring now takes seconds, with perfect accuracy.

What’s even more amazing, is that you can edit the jacket’s sizes after the file has been created. Now you can change the spine size and more!

There are numerous preferences to let you control the final book jacket, but even if you don’t customize them, the default settings will produce a great jacket.

Make Book Jacket works the same on both Mac and PC.



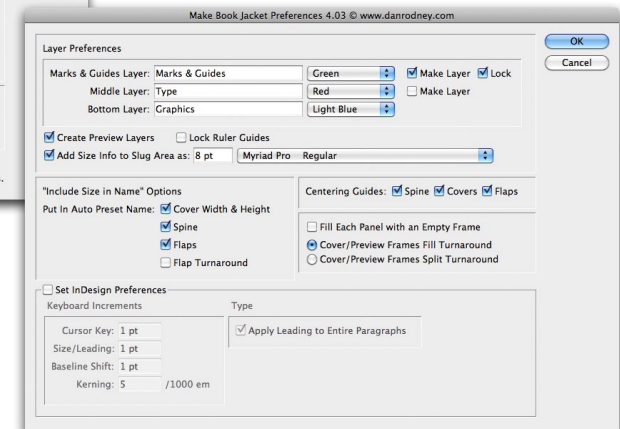
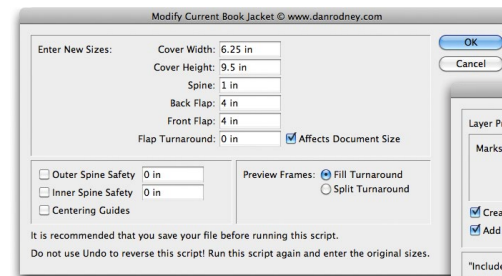
MINIMUM SYSTEM REQUIREMENTS

INDESIGN CS5.5, CS5, CS4, OR CS3

MAC OR PC **1024x768 SCREEN**

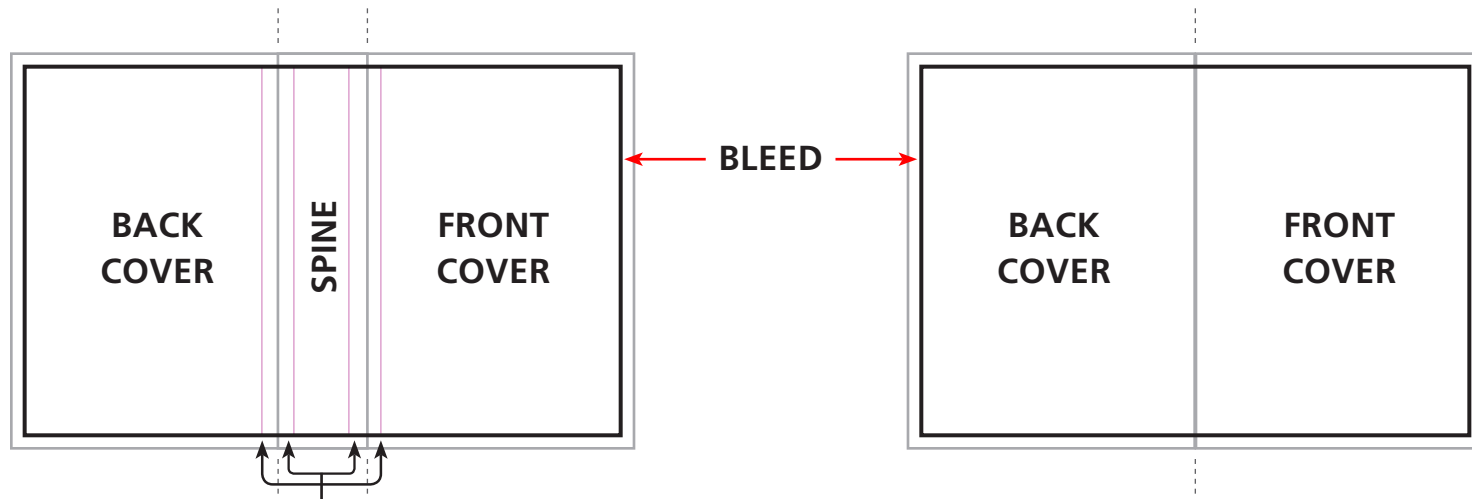
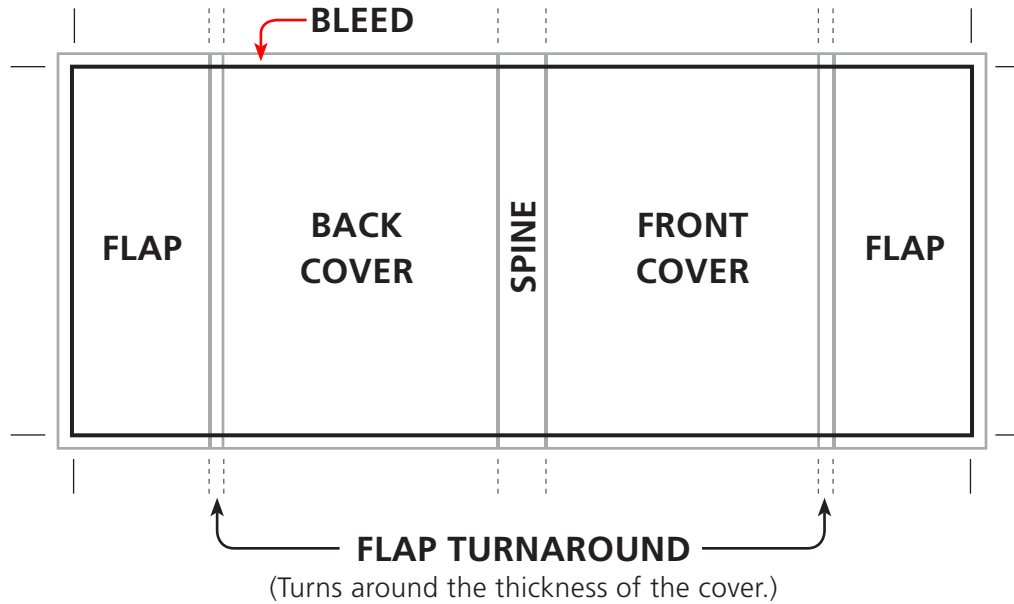
EACH PURCHASE INCLUDES MBJ 2.0 FOR INDESIGN CS2 AND MBJ 1.1 FOR INDESIGN CS. THEY LACK SOME ADVANCED FEATURES OF MBJ 4.0, BUT STILL WORK WELL.

INCHES VERSION SHOWN (MILLIMETERS AND PICAS VERSIONS ARE ALSO INCLUDED)



HERE ARE A FEW EXAMPLES OF JACKETS YOU CAN MAKE

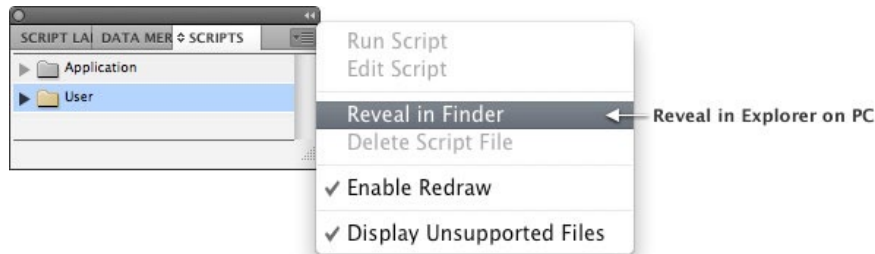
It also explains some of the terminology.



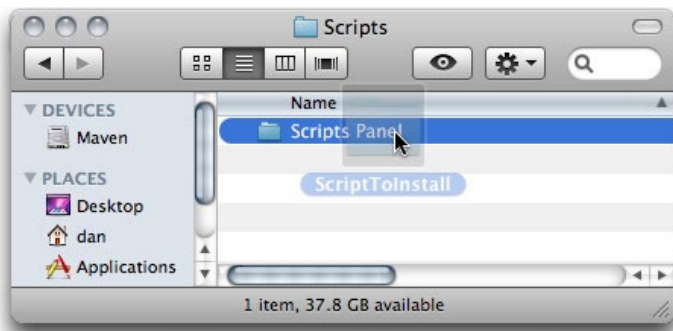
OUTER & INNER SPINE SAFETY GUIDES

INSTALLING INTO CS5.5, CS5, CS4 OR CS3

1. Open the **Scripts Panel** as follows:
InDesign CS5 or Later: Go into the **Window > Utilities > Scripts**.
InDesign CS4 or CS3: Go into the **Window > Automation > Scripts**.
2. In the **Scripts Panel** you'll see **Application** and **User** folders. Scripts can be installed into either, but only admins can install into the **Application** folder. If you're not an admin, choose the **User** folder. With one of the folders selected, **at the top right** of the panel go into the menu and choose **Reveal in Finder** (Mac) or **Reveal in Explorer** (PC).



3. You should now see a **Scripts Panel** folder. Drag the script files/folder into there and it's installed!



4. Switch back to InDesign and the script will be listed under the folder you put it in. To start the script just double-click it and enjoy!

SPECIFIC FOLDER LOCATIONS

Want to know where the **Scripts Panel** folders are located?

MAC

Hard Drive > Applications > Adobe InDesign CS5.5 (CS5, CS4, etc.) > Scripts > Scripts Panel

or

Hard Drive > Users > [username] > Library > Preferences > Adobe InDesign > Version 7.5 (7.0, 6.0, etc.) > Scripts > Scripts Panel

WINDOWS 7 & VISTA

C:Drive > Program Files > Adobe > Adobe InDesign CS5.5 (CS5, CS4, etc.) > Scripts > Scripts Panel

or

C:Drive > Users > [username] > AppData > Roaming > Adobe > InDesign > Version 7.5 (7.0, 6.0, etc.) > [en_US or other language] > Scripts > Scripts Panel

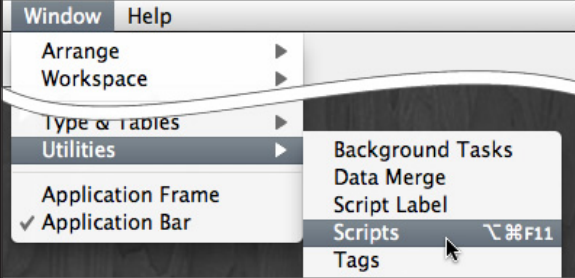
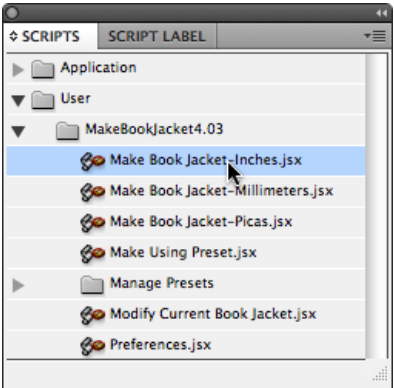
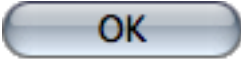
WINDOWS XP

C:Drive > Program Files > Adobe > Adobe InDesign CS5.5 (CS5, CS4, etc.) > Scripts > Scripts Panel

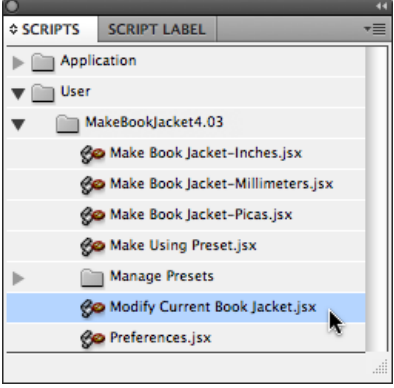
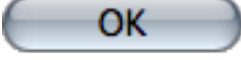
or

C:Drive > Documents and Settings > [username] > Application Data > Adobe > InDesign > Version 7.5 (7.0, 6.0, etc.) > [en_US or other language] > Scripts > Scripts Panel

MAKING A NEW BOOK JACKET

OPEN THE SCRIPTS PANEL	DOUBLE-CLICK THE SCRIPT	ENTER SIZES/OPTIONS	CLICK OK
<p>CS5: Choose Window > Utilities > Scripts. CS4–CS3: Window > Automation > Scripts.</p> 		<p>Enter sizes for cover, spine, flaps, etc. Change other options if needed.</p> <p>Refer to the following pages for more in depth explanations of terminology and features.</p>	

MODIFY AN EXISTING BOOK JACKET

OPEN A DOCUMENT	DOUBLE-CLICK THE SCRIPT	ENTER NEW SIZES	CLICK OK
<p>Open an InDesign file that was created with Make Book Jacket 3.0 or later.</p> <p>You cannot adjust jacket files created with MBJ 2.0 or earlier, or manually created jackets.</p>		<p>Change any size, such as spine thickness, etc..</p>	

FLAP TURNAROUND (used to be called *Flap Fold Safety Zone*):

The area where the cover folds around the thickness of the cover material and becomes the flap is called the **Flap Turnaround**. If **Affects Document Size** is checked, the turnaround width will be added to the document size (between the flap and cover). If **Affects Document Size** is unchecked, the document size will not be increased. Instead, guides will be added around the flap/cover fold line. Half of the turnaround width would be on the flap, and the other half on the cover.

GUIDES:

Because guides can be moved or deleted accidentally while working, guides and fold/crop marks are put onto a separate layer which is locked. The other reason they are put onto a layer is to keep the marks on top of everything, so they never get covered up by the jacket's artwork. If you don't want to put them on a separate layer, in the **Preferences** dialog uncheck **Make Layer** to the right of the **Marks & Guides Layer** name. You can also turn off the auto locking of that layer if desired.

If you've already created a jacket and wish to edit the guides and/or marks created by the script, use the **Modify Current Book Jacket** script. To manually change them simply unlock the **marks & guides** layer in the **Layers** panel (**Window** menu > **Layers**).

SLUG GUIDES:

By default the slug guides automatically fit to include the fold marks. This makes printing the jacket with fold marks easy. Go into **File > Print** and in the **Marks and Bleed** section (on the left) check on **Include Slug Area**. The entire jacket, bleed and fold marks will be printed.

To set a custom slug area, in the main script window, choose **Custom Slug**. Click **OK** and you will be presented with a second dialog. Enter your custom slug amounts and click **OK** again. The jacket will be created.

MARGIN GUIDES:

To set custom margins, in the main script dialog, choose **Custom Margins**. Click **OK** and you will be presented with a second dialog. Enter your custom margins and click **OK** again. The jacket will be created.

FOLD MARKS:

Fold Marks are automatically added for the flaps and spine. They are a dashed rule but can be changed to dotted in the **Make Book Jacket** dialog where length and stroke weight can also be changed. By default the script auto-fits the slug guides to include the fold marks. Therefore when you go to **File > Print**, in the **Marks and Bleed** section you can check on **Include Slug Area** to include the fold marks in the print out.

CROP MARKS:

Crop Marks use the same weight, length and offset settings as fold marks except they are a solid line instead of dotted. If you prefer to use InDesign's built in crop marks instead, just uncheck **Add Crops Marks**.

FILL WITH EMPTY FRAMES:

This option is not turned off by default, but each section (spine, front cover, etc.) can be filled with an empty frame. These frames can contain color, pictures, text, etc. To enable this feature go into the **Preferences** and check on **Fill Each Panel with an Empty Frame**.

Q. What is a Flap Turnaround?

A. This is where the cover folds, turns around the thickness of the cover material, and becomes the flap. By default, the turnaround size is added to the overall dimensions of the jacket. Unchecking **Turnaround Affects Document Size** makes it act more like a safety zone around the flap fold. In this case the turnaround does not affect document size. Half of the turnaround area is on the flap, the other half is on the cover.

Q. Must I have a Flap Turnaround?

A. No, just make it **0 (zero)** to get one guide/set of fold marks between the flap and cover instead of the two that would be there with a turnaround.

Q. What if I don't want flaps?

A. Just enter **0 (zero)** for both front and back flaps. No guides or fold marks will be created for flaps.

Q. Must I have a spine thickness?

A. No, some jackets have no spine because they just fold where the covers meet. Just enter **0 (zero)** for the spine.

Q. What are Slug Guides? Why and how are you using them?

A. They are another set of guides similar to bleed guides. The slug area is often filled with info such as job information, printing info, editorial approval, etc. I am using the slug guides just as an extra set of guides, auto-fitting them to an area that includes the fold marks. This lets you quickly choose whether or not you want them included in a print out or PDF. See the tip on the right for more info on how.

Q. Why can't I edit the marks and guides made by the script?

A. The script's default settings put them on a locked layer. You must unlock the layer before you can edit the contents: Go into the **Layers** panel (**Window** menu > **Layers**). Then click the lock next to the **marks & guides** layer. If you don't want the script to lock this layer, double-click the **Preferences** script and uncheck **Lock Marks & Guides** Layer.

Q. Can I change the default settings in the main window?

A. Yes. Launch the **Make Book Jacket** script and enter the options you want. At the bottom of the dialog check on **Make These Settings the Default** and click **OK**. A jacket will be created, but your default settings have also been saved. If you don't want the book jacket, just close the document without saving changes.

TIP—VIEWING:

At the bottom of InDesign's toolbox is a **Normal** button on the left and a **Preview** button on the right (in single column view it's just one button). Click and hold the **Preview** button to select **Bleed** or **Slug** for other views.

Once in **Preview** mode, open the **Layers** panel and show the appropriate **Preview** layer to view a section of your jacket in isolation. For instance you can look at just the spine, or just the front cover. This is how your audience will see the jacket on a book shelf! When done with one preview layer hide it and then show another **Preview** layer.

TIP—SPEED IT UP WITH A KEYSTROKE:

You can assign a keyboard shortcut to the script. Then you can hit the keystroke to launch the script instead of using the **Scripts** panel.

- Go into the **Edit** menu and choose **Keyboard Shortcuts**.
- From the **Product Area** menu choose **Scripts**.
- From the list choose the **Make Book Jacket-[measurement]** script.
- Towards the bottom click in the empty field under **New Shortcut**.
- Press the desired keys on the keyboard
(for example **Option-J [MAC]** or **Alt-J [PC]**).
- Click **Assign**, then click **OK**.


TIP—PRINTING & MAKING A PDF:

To print the jacket (or make a PDF) with bleed and fold marks: In the **Print** (or **PDF**) dialog's **Marks and Bleed** section check on **Include Slug Area**. Please Note: This assumes you left **Slug: Auto-Fit...** checked in the main script dialog when you originally created the jacket.

RESTORING ORIGINAL PREFERENCES & DEFAULT SETTINGS:

You can feel free to experiment with the scripts default settings and preferences, knowing that they can be reset to the “factory default” settings. These settings are stored in several text files located in:

MakeBookJacket4.0 > Manage Presets > z Support Files > Default Settings

There you will find a .txt file for each of the 3 types of measurements (inches, millimeters and picas). There may also be two other preference files. Delete any of these text files and the next time you run a script that needs them, you will be alerted that the default settings have been restored. NOTE: You can see these files in the **Scripts** panel (and delete them using the panel menu  at the top right).

EXPLANATION OF PREFERENCE FILES:

MakeBookJacketDefaults-Inches.txt (or Millimeters/Picas)

These three files store the default settings you see in the main dialog when you run the **Make Book Jacket** scripts. These include default sizes, bleed and mark settings, etc. These settings files get updated whenever a user checks on **Update Default Settings** in the **Make Book Jacket** main dialog.

Preferences.txt

When you run the **Preferences** script, the changes are saved into this file. This includes settings such as layer setup, InDesign Preferences, etc.

MakeUsingPresetDefaults.txt

This file isn't too important, it's only for remembering whether or not the **Make Using Preset** script dialog has the **Show the Main Settings Dialog...** checkbox checked or not. That is a “sticky” setting that is saved here.

FOR SYSTEM ADMINS AND ADVANCED USERS:

The script is designed for use by individual users as well as multiple users in companies. When the default settings have been deleted, the “factory settings” will be restored. Some users, especially companies with multiple users may want to customize those “factory defaults.” First you must understand a few things. The “factory defaults” are stored in: **MakeBookJacket 4.0 > Manage Presets > z Support Files > Support Scripts-NOT FOR USERS > z Factory Default Settings**

Here's how the preference restoration works: First you delete a default/preference file in the **Default Settings** folder. Then when you run a script that needs that file, you are alerted that the default settings have been restored. This means the script has copied the appropriate file in the **z Factory Default Settings** folder back into the **Default Settings** folder, thus restoring the “factory defaults.”

If you set your desired default settings and preferences, those settings are saved into the **Default Settings** folder. To customize the “factory defaults” you can then copy the files from the **Default Settings** folder into the **z Factory Default Settings** folder. Later if a user deletes the files in **Default Settings**, your custom “factory defaults” will be restored.

VERSION 4.0 *released 4/30/2011 (3.0 was released to only a few enterprise customers)*

- Jacket dimensions such as spine, flaps, etc. can be modified **after** the file has been created. You can now change the spine width of an existing jacket (and more)! This only works on new jacket files created with MBJ 3.0 or later. It does not work on files created with MBJ 2 or earlier, or files you manually created.
- Presets can be saved and used later to create jackets based on commonly used sizes. Presets can later be used, edited, renamed and deleted.
- Users can easily customize the main dialog's default settings.
- Optional **Spine Safety Guides** can be added.
- The main dialog is better arranged with a simpler layout. Some options have been moved to a new **Preferences** dialog. The **Preferences** dialog lets you change the default layer names, optionally add an extra layer (such as a **Type** layer), and set a few common InDesign preferences.
- Preview layers can be added. To use them, switch into InDesign's **Preview** mode. Open the **Layers** panel (**Window > Layers**). Then show/hide the appropriate preview layer so you can see part of the jacket in isolation. For example, view only front cover (spine and flaps are hidden).
- Users can now choose between 4 types of dotted/dashed Crop marks.
- A new **Margin Safety** allows margin guides to be fit to the spine/flaps but still have a margin inset from the other sides (such as top and bottom).
- Version 4.0 works in InDesign CS3, CS4, CS5 and CS5.5.

VERSION 2.0 *released 10/26/2007*

- The **Flap Fold Turnaround** (previously called **Flap Fold Safety Zone**) can now increase the document size. Previous versions did not add the **Flap Fold Safety Zone** to the document size, they were just guides added around the flap fold. If **Turnaround Affects Document Size** is checked, the script will now add that amount to the document size.
- Marks and guides can be put on a separate layer. This prevents them from being changed accidentally and keeps them above all the jacket's artwork.

- Crop marks can now be added. They use the same weight, length and offset as the fold marks, but are a solid line. I did not include this in previous versions because InDesign can add crop marks to prints and PDFs. But based on user requests, I have added this feature. Uncheck **Add Crop Marks** if you prefer to use InDesign's built in crop marks.
- The crop and fold marks **Offset Past Bleed** can now have a negative value.
- Some default settings were changed:
 - Marks and guides are put onto their own layer and locked. Unlock this layer to edit the guides created by the script.
 - Crop Marks are now added by default.
 - Ruler Guides are no longer locked by default. Since the guides are put onto a layer that is locked, ruler guides are unlocked. This allows the user to freely add and edit their own guides, without disturbing the main guides for flap, spine, etc.
 - **Turnaround Affects Document Size** is checked by default, so unlike the **Flap Fold Safety Zone** of previous versions, the script will now increase the document size. If this is not desired, simply uncheck **Turnaround Affects Document Size**.
- Version 2.0 works in InDesign CS2, CS3, CS4, CS5 and CS5.5.

VERSION 1.1 *released 6/21/2006*

- Changed some of the dialog's default amounts to better initial settings.
- Added a section of code near the top of the script to allow people to more easily customize the dialog's default amounts to their own liking.
- In addition to inches, there are now scripts for picas and millimeters (also accepts cm). Thanks Karsten Luecke for input on the metric version.
- Version 1.1 works in InDesign CS, CS2, CS3 and CS4.

VERSION 1.0 *released 12/7/2005*

- Initial Release. Version 1.0 works in InDesign CS, CS2, CS3 and CS4.



COPYRIGHT AND CREDIT

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<http://www.danrodney.com>

Adobe Certified Expert

Adobe Certified Instructor

Use of the **Make Book Jacket** script is subject to the following terms:

The **Make Book Jacket** script is the sole property of Daniel Rodney.

The **Make Book Jacket** script is NOT to be distributed freely.

No part of the script can be used and/or redistributed as your own.

In other words: “Please don’t steal my hard work!” 😊

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please visit <http://www.danrodney.com>

or email dan@danrodney.com

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